Enrico Zerbo

Info.

email | zerbo.enrico@gmail.com
Website | www.enricozerbo.com
Mobile | +39 389 8002463

Summary.

Digital artist passionate in Graphic Arts since I run into Art history at Secondary school, I kept on studying Graphic Design for print and media at High school, passing through Web Design, discovering then the CGI world. Inspired by technology, cinema, digital photography, music and travels, I'm a neat freak and a pixel alignment maniac.
Always ready to learn new things that could improve my knowledges and might bring me new opportunities and perspectives. Always looking for something to learn and projects that makes me feel alive and keeps me learning.

Languages.

Italian | Native language
English | Professional working profiency - IELTS C1
Spanish | Basic knowledge

Key skills.

Softwares	Maya, Mari, Mudbox, Mental Ray, Pixar's Renderman, Arnold, Quixel NDO, Adobe Photoshop, Adobe After Effects, Adobe Premiere Pro, Adobe Illustrator, Adobe InDesign
3D skills	Texturing, shading, modeling, sculpting, UV mapping, ptex, basic lighting, compositing
2D skills	Photo editing, video editing, web design, graphic design, vector art, logo design, brand identity

Working experience.

2016 - 2017 Surfacing/Look-dev Artist at **Animal Logic**

I worked here as a surfacing/look-dev artist for the following shows:
– Peter Rabbit (2018)
– The Lego Ninjago Movie (2017)
– The Lego Batman Movie (2017)
I had to achieve the high visual standard of the company working on textures, shading, sculpting, and other aspects of characters, rocks, cliffs, plants, trees, vegetation and photorealistic assets in general, including weave systems for characters clothing, moss patches and the spawning systems that are filling and creating the environments.

2013 - 2015 Jr. Art Director at **AKQA Italy**
- I worked on websites design and concepts, advertising banners and posts for brands like Nike, Nestlé, Maserati, TIM, Geox, RedBull and Toyota.
- Designed icons, UI and vector elements.
- Worked on some simple video editing projects.
- Created 3D assets for simple product visualizations.

2010 - 2015 **Freelance** Graphic and Web Designer
- Websites design and concepts for personal clients.
- Designed brochure, catalogs, business cards and brand identity

2011 - 2012   Graphic Designer freelance at **Depofarma S.p.A**
- Designed brochure, catalogs and business cards.
- Worked on packaging design and products photography.
- Website redesign

Education.

2012 - 2013   **BigRock Institute** - Master in CGI

Main areas of studies: NURBS modeling, polygon modeling, UV mapping, lighting, maquette production, character modeling, layout, advanced rendering, post-production, rigging, animation, VFX.

Final project: teamwork project for the production of an original short movie.

2007 - 2010   **Istituto Salesiano San Marco** - Technical Institute for Graphic Arts

Main areas of studies: multimedia design, graphic design, web design, photo editing, video editing, brand identity design, communication theory, color theory, marketing, print media production, production processes management.

2009   **Istituto Salesiano San Marco** - Digital photography course

Main areas of studies: still life photography, reflex photography, studio lighting, color correction and photo editing for studio production.

2005 - 2007   **Istituto Salesiano San Marco** - Vocational Institute for Graphic Arts

Main areas of studies: Adobe InDesign, Illustrator and Photoshop focused on the print media production, print technologies, basic photography, logo design, brand identity.

Certifications.

2013   **IELTS English Test** - Level C1
2013   **Master in CGI** - Autodesk Certificate
2010   **Diploma in Graphic Arts**
2007   **Vocational Diploma in Graphic Arts**
2007   English language certificate - Cork English College
2006   English language certificate - Galway Cultural Institute

Passionate in.

- Animation movies
- Videogames
- Rock music
- Digital photography
- Hi-tech stuff
- Creative Arts
- Exploring the world